

AT command	Response	Comment
	OK	
AT+CLCK="PS", 10, "1234"		Set full lock
	OK	

# Ensemble S9: GSM Mobile Equipment, Control, and Status

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## Commands

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### AT+CPAS Phone Activity Status

**Description:** Returns the activity status <pas> of the phone. It can be used to interrogate the phone before requesting action from the phone. If the command is executed without the <mode> parameter, only <pas> values from 0 to 128 are returned. If the <mode> parameter is included in the execution command, <pas> values from 129 to 255 may also be returned.

**Execution command:** AT+CPAS[=<mode>]

**Execution command response:** +CPAS: <pas>

**Test command:** AT+CPAS=? Shows if the command is supported.

**Test command response:** +CPAS: (list of supported <pas>s)

**Parameters:**  
<mode>:

<mode>	Description
<b>1</b>	Allows the CPAS to return Sony Ericsson-specific <pas> values  <b>Default setting</b>

<pas>:

<pas>	Description
<b>0</b>	Ready (phone allows commands from phone/terminal equipment)
<b>3</b>	Ringling (phone is ready for commands from phone/terminal equipment, but the ringer is active)

<pas>	Description
<b>4</b>	Call in progress (phone is ready for commands from phone/terminal equipment, but a call is in progress)
<b>129</b>	MMI is in idle state. This is a sub-state to 'ready' (0) and has the following definition: <ul style="list-style-type: none"> <li>• MMI in idle state, meaning that operator, clock, and date is shown on the display</li> <li>• No conversation or data call in progress</li> <li>• No sub-menus shown on the display</li> <li>• Only digits, 'clear', '*', 'NO', and '#' allowed in this state</li> </ul>
<b>130</b>	Mobile-oriented call in progress. Sub-state to 'Call in progress' (4)
<b>131</b>	Mobile-terminated call in progress. Sub-state to 'Call in progress' (4)

## AT+CPIN

### Description:

Sends the password to the phone, which is necessary to make the phone operational.

### Execution command:

**AT+CPIN=<pin>[,<new\_pin>]**

### Read command:

**AT+CPIN?** Displays the current <code> setting.

### Test command:

**AT+CPIN=?** Shows if the command is supported.

### Test command response:

+CPIN: (list of supported <code>s)

### Parameters:

<pin>:

String: the range for the SIM PIN and the PH-SIM PIN is 4-8 digits.

The SIM PUK consists of 8 digits.

<new\_pin>:

String: the range for the SIM PIN and the PH-SIM PIN is 4-8 digits.

The SIM PUK consists of 8 digits.

<code>:

<code>	Description
<b>READY</b>	phone is not pending for any password
<b>SIM PIN</b>	phone is waiting for SIM PIN
<b>SIM PUK</b>	phone is waiting for SIM PUK
<b>PH-SIM PIN</b>	phone is waiting for PHone-to-SIM password to be given
<b>SIM PIN2</b>	phone is waiting for SIM2
<b>SIM PUK2</b>	phone is waiting for SIM PUK2
<b>BLOCKED</b>	The SIM card is blocked for the user

**AT+CBC Battery Charge**

**Description:** Execution and read command returns battery connection status <bc> and battery level <bcl> of the phone.

**Execution command:** **AT+CBC**

**Execution command response:** +CBC: <bc>,<bcl>

**Read command:** **AT+CBC?** Displays the current <bc> and <bcl> values.

**Test command:** **AT+CBC=?** Shows if the command is supported.

**Test command response:** +CBC: (list of supported <bc>s),(list of supported <bcl>s)

**Parameters:**

<bc>:

<bc>	Description
0	phone powered by the battery (no charger connected)
1	phone has a battery connected, but it is powered by the charger
2	phone does not have a battery connected

<bcl>:

<bcl>	Description
0	Battery exhausted
1-99	Battery charging level; the battery has 1-99 percent of capacity remaining
100	Battery fully charged

**AT+CSQ Signal Quality**

**Description:** The command returns received signal strength indication <rssi> and channel bit error rate <ber> from the phone.

**Execution command:** **AT+CSQ**

**Execution command response:** +CSQ: <rssi>,<ber>

**Test command:** **AT+CSQ=?** Shows if the command is supported.

**Test command response:** +CSQ: (list of supported <rssi>s),(list of supported <ber>s)

**Parameters:**

<rssi>:

<rssi>	Description
0	-113 dBm or less
1	-111 dBm

<rssI>	Description
<b>2-30</b>	-109 dBm to -53 dBm
<b>31</b>	-51 dBm or greater
<b>99</b>	Not known or not detectable

<ber>:

<ber>	Description
<b>0-7</b>	RXQUAL values
<b>99</b>	Not known or not detectable

## AT+CKPD

## Keypad Control

**Description:** Emulates phone keypad by setting each keystroke as a character in a string <keys>.

**Execution command:** **AT+CKPD=<keys>[,<time>[,<pause>]]**

**Test command:** **AT+CKPD=?** Shows if the command is supported.

**Parameters:**

<keys>:

<keys>	Description
"#"	Hash (number)
"*"	Star (*)
"0"_"9"	Number keys
"<"	Left arrow
">"	Right arrow
"C"/"c"	Clear display (C/CLR)
"D"/"d"	Volume down.
"E"/"e"	Connection end (END)
"F"/"f"	Function (FCN) - option key
"S"/"s"	Connection start (SEND)
"U"/"u"	Volume up
"V"/"v"	Down arrow
"^"	Up arrow
"H"/"h"	Button pushed on the MC link handset

<time>: Time to strike each key.

<time>	Description
<b>0-255</b>	0-25.5 seconds

<pause>: Pause between keystrokes.

<pause>	Description
<b>0-255</b>	0-25.5 seconds

**AT+CIND Indicator Control**

**Description:** Displays the value of phone indicators.

**Read command:** **AT+CIND?**

**Read command response:** +CIND: <ind>,<ind>, ...

The command displays the current value for the different <descr> given below.

**Test command:** **AT+CIND=?** Shows if the command is supported.

**Test command response:** +CIND: (<descr>,(list of supported <ind>s),(<descr>,(list of supported <ind>s)), (<descr>,(list of supported <ind>s)), ...

**Parameters:**

<ind>: Integer; in the range given by <descr>. <ind> value '0' means that the indicator is off, '1' means the indicator is on, '2' is more substantial than '1', and so on.

<descr>:

<descr>	Description
<b>"battchg"</b>	Battery charge level (0-5)
<b>"signal"</b>	Signal quality (0-5)
<b>"batterywarning"</b>	Battery warning (0-1)
<b>"chargerconnected"</b>	Charger connected (0-1)
<b>"service"</b>	Service availability (0-1) (value = '1' means there is contact with the net)
<b>"sounder"</b>	Sounder activity (0-1) (Phone silent status, '1' = phone silent)
<b>"message"</b>	Message received (0-1)
<b>"call"</b>	Call in progress (0-1)
<b>"roam"</b>	Roaming indicator (0-1) (Home net status, '0' = Home Net)
<b>"smsfull"</b>	A short message memory storage in the MT has become full ('0'), or memory locations are available ('1')

*Example:*

```
AT+CIND?
+CIND: 2,3,1,1,1,1,1,0,0,1
OK
```

```
AT+CIND=?
+CIND: ("battchg", (0-1)), ("signal", (0-5)),
("batterywarning", (0-1)), ("chargerconnected", (0-1)),
("service", (0-1)), ("sounder", (0-1)), ("message", (0-1)),
("call", (0-1)), ("roam", (0-1)), ("smsfull", (0-1))
```

## AT+CMER Mobile Equipment Event Reporting

**Description:** Enables or disables the unsolicited result codes **+CKEV** and **+CIEV** for key presses, display changes, and indicator state changes.

**Set command:** **AT+CMER=[<mode>,<keyp>,<disp>,<ind>,<bfr>]]]]**

**Read command:** **AT+CMER?** Displays the current <mode>, <keyp>, <disp>, <ind>, and <bfr> settings.

**Test command:** **AT+CMER=?** Shows if the command is supported.

**Test command response:** +CMER: (list of supported <mode>s),(list of supported <keyp>s),(list of supported <disp>s),(list of supported <ind>s),(list of supported <bfr>s)

**Parameters:**

<mode>:

<mode>	Description
<b>0</b>	Buffer unsolicited result codes in the phone.  If the phone result code buffer is full, codes can be buffered elsewhere, or the oldest result codes can be removed to make room for the new result codes  <b>Default setting</b>
<b>3</b>	Forward the unsolicited result codes directly to the terminal equipment;  phone - terminal equipment link-specific inband technique used to embed result codes and data when phone is in on-line data mode.

<keyp>:

<keyp>	Description
<b>0</b>	No keypad event reporting  <b>Default setting</b>
<b>2</b>	Keypad event reporting using <b>+CKEV</b>  Enables keypad event reporting of all key presses

<disp>:

<disp>	Description
<b>0</b>	No display event reporting  <b>Default setting</b>

<ind>:

<ind>	Description
<b>0</b>	No indicator event reporting  <b>Default setting</b>

<ind>	Description
<b>1</b>	Indicator event reporting using <b>+CIEV</b>  Only those indicator that are not caused by <b>AT+CIND</b> shall be indicated by the phone to the terminal equipment

<bfr>:

<bfr>	Description
<b>0</b>	phone buffer of unsolicited result codes defined within this command is cleared when <mode>='0' or <mode>='3' is entered  <b>Default setting</b>

## AT+CVIB

## Vibrator Mode

- Description:** Enables and disables the vibrator alert function of the phone.
- Set command:** **AT+CVIB=<mode>**
- Read command:** **AT+CVIB?** Displays the current <mode> setting.
- Test command:** **AT+CVIB=?** Shows if the command is supported.
- Test command response:** +CVIB: (list of supported <mode>s)
- Parameter:** <mode>:

<mode>	Description
<b>0</b>	Disable vibrator alert function
<b>1</b>	Enable vibrator alert function
<b>16</b>	Enable vibrator alert function when silent mode is selected

## AT\*ECAM

## Call Monitoring

- Description:** Activates or deactivates the call monitoring function in the phone. Also see the unsolicited result code **\*ECAV**.
- Set command:** **AT\*ECAM=<onoff>**
- Set command response:** \*ECAM: <ccid>,<ccstatus>,<calltype>[,<processid>][,<exit\_cause>]  
  
[,<number>,<type>]
- Read command:** **AT\*ECAM?** Displays the current <onoff> setting.
- Test command:** **AT\*ECAM=?** Shows if the command is supported.
- Test command response:** \*ECAM: (list of supported <onoff>s)
- Parameters:**

<onoff>:

<onoff>	Description
<b>0</b>	The call log function is disabled
<b>1</b>	The call log function is enabled

<ccid>:

<ccid>	Description
<b>1-7</b>	A number that uniquely identifies a call in the phone. The maximum number of call control processes is 7:  5 multiparty members, one call on hold and one waiting call

<ccstatus>:

<ccstatus>	Description
<b>0</b>	IDLE
<b>1</b>	CALLING
<b>2</b>	CONNECTING
<b>3</b>	ACTIVE
<b>4</b>	HOLD
<b>5</b>	WAITING
<b>6</b>	ALERTING
<b>7</b>	BUSY

<calltype>:

<calltype>	Description
<b>1</b>	VOICE
<b>2</b>	DATA
<b>4</b>	FAX
<b>128</b>	VOICE2

<processid>:

Integer; reported when returning to IDLE state (<ccstatus>=0)

<processid>	Description
<b>8=H'08</b>	CC (Call Control)
<b>68=H'44</b>	MM (Mobile Management)
<b>69=H'45</b>	MS (Mobile Station)
<b>122=H'7A</b>	RR (Radio Resources)

<exit\_cause>:

Integer; reported when returning to IDLE state (<ccstatus>='0').

<number>:

Integer string; Phone number. Format specified by <type>.

Only valid for <ccstatus>=1 (CALLING).

<type>:

Type of address octet. Only valid for <ccstatus>=1 (CALLING).



<type>	Description
<b>145</b>	Default setting when a dialling string includes the international access code character '+'
<b>129</b>	Default setting when a dialling string does not include the international access code character '+'

## AT\*ELAN

### Language Set

**Description:**

Sets the language in the phone. If the language has been set to "AUTO", the read command returns the current language set from the SIM card. Hence, the "AUTO" code is never returned by the read command.

**Set command:**

**AT\*ELAN=<code>**

**Read command:**

**AT\*ELAN?** Displays the current language setting.

**Test command:**

**AT\*ELAN=?** Shows if the command is supported.

**Test command response:**

\*ELAN: (list of supported <code>s)

**Parameter:**

<code>:

Language codes defined in ISO 639. Consist of two characters, for example "sv", "en" etc.

<code>	Description
<b>"AUTO"</b>	Read the language code from the SIM card "AUTO" is never returned by the read command
...	Miscellaneous language codes

## AT+CLAN

### Language Set

**Description:**

Sets the language in the phone. If the language has been set to "AUTO", the read command returns the current language set from the SIM card. Hence, the "AUTO" code is never returned by the read command.

**Set command:**

**AT+CLAN=<code>**

**Read command:**

**AT+CLAN?** Displays the current language setting.

**Test command:**

**AT+CLAN=?** Shows if the command is supported.

**Test command response:**

+CLAN: (list of supported <code>s)

**Parameter:**

<code>:

Language codes defined in ISO 639. Consist of two characters, for example "sv", "en" etc.

<code>	Description
<b>"AUTO"</b>	Read the language code from the SIM card "AUTO" is never returned by the read command
	Miscellaneous language codes

**AT\*EMAR Master Reset**

**Description:** Requests the phone to reset user data.

**Set command:** **AT\*EMAR**=<phone\_lock\_code>[,<option>]

**Test command:** **AT\*EMAR=?** Shows if the command is supported.

**Parameter:**

<phone\_lock\_code>: String; security code (phone lock code) must be verified before performing the master reset. Also see **AT+CLCK**.

<option>:

<option>	Description
<b>0</b>	Reset all settings to factory default <b>Default setting</b>
<b>1</b>	Reset internal memory <b>Note:</b> The phone lock code will be reset to “0000”

**AT\*ERIN Ring Set**

**Description:** Sets the sound for incoming voice, line L1 and L2, fax and data calls, and alarm.

A sound type is selected for each call type.

**Set command:** **AT\*ERIN**=<sound\_type>[,<call\_type>]

**Read command:** **AT\*ERIN?**

Read command response: \*ERIN: <sound\_type1>,<call\_type1><CR><LF>

\*ERIN: <sound\_type2>,<call\_type2><CR><LF>

...

\*ERIN: <sound\_typer>,<call\_typer>

**Test command:** **AT\*ERIN=?** Shows if the command is supported.

**Test command response:** \*ERIN: (list of supported <sound\_type>s),(list of supported <call\_type>s)

**Parameters:**

<sound\_type>:

<sound_type>	Description
<b>1</b>	Low ring signal
<b>2</b>	Medium ring signal
<b>3</b>	High ring signal
<b>4</b>	Mixed ring signal
<b>11</b>	Melody 1

<sound_type>	Description
<b>12-20</b>	Melody 2 - Melody 10 Reserved for preset melodies
<b>31-34</b>	Own melodies 1-4

<call\_type>:

<call_type>	Description
<b>1</b>	Line 1 <b>Default setting</b>
<b>2</b>	Line 2
<b>3</b>	Fax
<b>4</b>	Data
<b>5</b>	Alarm

## AT\*ERIL

### Ring Level Set

**Description:**

Sets the volume for the ring signal used for incoming voice, Line 1 and Line 2, fax, and data calls.

**Set command:**

**AT\*ERIL=<volume>[,<call\_type>[,<place>]]**

**Read command:**

**AT\*ERIL?**

Read command response:

\*ERIL: <volume1>[,<call\_type1>[,<place1>]]<CR><LF>

\*ERIL: <volume2>[,<call\_type2>[,<place2>]]<CR><LF>

...

\*ERIL: <volumen>[,<call\_typen>[,<placen>]]

**Test command:**

**AT\*ERIL=?** Shows if the command is supported.

**Test command response:**

\*ERIL: (list of supported <volume>s),(list of supported <call\_type>s), (list of supported <place>s)

**Parameters:**

<volume>:

<volume>	Description
<b>0</b>	Off
<b>1-6</b>	Volume setting; no increasing ring
<b>129-134</b>	Volume setting; increasing ring

<call\_type>:

<call_type>	Description
<b>1</b>	Line 1 <b>Default setting</b>
<b>2</b>	Line 2

<call_type>	Description
<b>3</b>	Fax
<b>4</b>	Data

<place>:

<place>	Description
<b>0</b>	Hand-held <b>Default setting</b>
<b>1</b>	Car mounted

## AT\*ERIP

## Ring Signal Playback

**Description:**

Plays one of the sound types available as ring/message signal in the phone.

**Set command:**

**AT\*ERIP=<volume>,<sound\_type>**

**Test command:**

**AT\*ERIP=?** Shows if the command is supported.

**Test command response:**

\*ERIP: (list of supported <volume>s),(list of supported <sound\_type>s)

**Parameters:**

<volume>:

<volume>	Description
<b>0</b>	Off
<b>2-n</b>	Volume setting

<sound\_type>:

<sound_type>	Description
<b>1</b>	Low ring signal
<b>2</b>	Medium ring signal
<b>3</b>	High ring signal
<b>4</b>	Mixed ring signal
<b>11</b>	Melody 1
<b>12-20</b>	Melody 2 - Melody 10 Reserved for preset melodies
<b>31-34</b>	Own melodies 1-4

## AT\*ESAM

## Answer Mode

**Description:**

Sets the answer mode in the phone.

**Set command:**

**AT\*ESAM=<mode>**

**Read command:**

**AT\*ESAM?** Displays the current <mode> setting.

**Test command:**

**AT\*ESAM=?** Shows if the command is supported.

**Test command response:** \*ESAM: (list of supported <mode>s)  
**Parameter:** <mode>:

<mode>	Description
0	Answer mode is neither set to 'Any Key', nor 'Auto'
1	'Any Key' mode on
2	'Auto' mode on

**AT\*ESBL Backlight Mode**

**Description:** Sets the backlight mode in the phone.  
**Set command:** **AT\*ESBL=[<place>,<mode>**  
**Read command:** **AT\*ESBL?**  
**Read command response:** \*ESBL: <place0>,<mode0><CR><LF>  
 \*ESBL: <place1>,<mode1>  
**Test command:** **AT\*ESBL=?** Shows if the command is supported.  
**Test command response:** \*ESBL: (list of supported <place>s),(list of supported <mode>s)  
**Parameters:** <place>:

<place>	Description
0	Hand-held
1	Car mounted

<mode>:

<mode>	Description
0	OFF, Back light always switched off
1	ON, always on
2	AUTO, backlight is turned on when the phone reacts to a user event or when receiving a call  The light is then turned off after a short while

**AT\*ESIL Silence Command**

**Description:** Orders the phone to enter or leave silent mode.  
**Set command:** **AT\*ESIL=<mode>**  
**Read command:** **AT\*ESIL?** Displays the current <mode> setting.  
**Test command:** **AT\*ESIL=?** Shows if the command is supported.  
**Test command response:** \*ESIL: (list of supported <mode>s)

**Parameter:**

<mode>:

<mode>	Description
<b>0</b>	Silent mode off  Default setting
<b>1</b>	Silent mode on

**AT\*ESKL**

**Key-Lock Mode**

**Description:**

Sets the key-lock mode in the phone.

**Set command:**

**AT\*ESKL=<mode>**

**Read command:**

**AT\*ESKL?** Displays the current <mode> setting.

**Test command:**

**AT\*ESKL=?** Shows if the command is supported.

**Test command response:**

\*ESKL: (list of supported <mode>s)

**Parameter:**

<mode>:

<mode>	Description
<b>0</b>	MANUAL; the user has to manually lock the keyboard  Default setting
<b>1</b>	AUTOMATIC; the phone will, after a time delay, automatically lock the keyboard

**AT\*ESKS**

**Key Sound**

**Description:**

Sets the key sound in the phone.

**Set command:**

**AT\*ESKS=<mode>**

**Read command:**

**AT\*ESKS?** Displays the current <mode> setting.

**Test command:**

**AT\*ESKS=?** Shows if the command is supported.

**Test command response:**

\*ESKS: (list of supported <mode>s)

**Parameter:**

<mode>:

<mode>	Description
<b>0</b>	SILENT; no sound when a key is pressed  Default setting
<b>1</b>	CLICK; short click when a key is pressed
<b>2</b>	TONE, a continuous tone when a key is pressed

**AT\*ESMA                      Message Alert Sound**

**Description:** Sets the message alert sound of the phone.  
**Set command:** **AT\*ESMA=<mode>[,<mess\_type>]**  
**Read command:** **AT\*ESMA?**  
**Read command response:** \*ESMA: list of supported <mess\_type>s with corresponding <mode>\*ESMA: <mode>  
**Test command:** **AT\*ESMA=?** Shows if the command is supported.  
**Test command response:** \*ESMA: (list of supported <mess\_type>s),(list of supported <mode>s)  
**Parameters:**  
 <mode>:

<mode>	Description
<b>0</b>	SILENT; no sound when a message arrives  <b>Default setting</b>
<b>1</b>	CLICK; short click when a message arrives
<b>2</b>	TONE, a continuous tone when a message arrives

<mess\_type>:

<mess_type>	Description
<b>3</b>	SMS  <b>Default setting</b>

**AT\*ESMM                      Minute Minder**

**Description:** Sets the minute minder setting in the phone.  
**Set command:** **AT\*ESMM=<mode>**  
**Read command:** **AT\*ESMM?** Displays the current <mode> setting.  
**Test command:** **AT\*ESMM=?** Shows if the command is supported.  
**Test command response:** \*ESMM: (list of supported <mode>s)  
**Parameter:**  
 <mode>:

<mode>	Description
<b>0</b>	OFF; minute minder off  Default setting
<b>1</b>	ON; minute minder on

**AT\*ESOM                      Own Melody**

**Description:** Sets the user-defined melodies in the phone.

**Set command:** **AT\*ESOM=[<melody\_index>],<melody\_string>[,<melody\_format>]**  
**Read command:** **AT\*ESOM?** Displays the current parameter settings.  
**Read command response:** \*ESOM: <melody\_index>,<melody\_string1><melody\_format><CR><LF>  
 \*ESOM: <melody\_index>,<melody\_string2><melody\_format><CR><LF>  
 ...  
 \*ESOM: <melody\_index>,<melody\_stringn><melody\_format>

**Test command:** **AT\*ESOM=?** Shows if the command is supported.  
**Test command response:** \*ESOM: (list of supported <melody\_index>s),(list of supported <pause>s),  
 (list of supported <prefix>s),(list of supported <note>s),<mlength>,<mnotes>,  
 (list of supported <melody\_format>s).

**Parameters:**  
 <melody\_index>:

<melody_index>	Description
<b>1</b>	Melody 1  Default setting
<b>2</b>	Melody 2
<b>3</b>	Melody 3
<b>4</b>	Melody 4
<b>5</b>	Melody 5
<b>6</b>	Melody 6
<b>7</b>	Melody 7
<b>8</b>	Melody 8

<melody\_format>:

<melody_format>	Description
<b>0</b>	<melody_string> is formed by the characters specified by <pause>, <prefix>,<note>, and <length_modifier> below  <b>Default setting</b>
<b>1</b>	<melody_string> is formed by hexcoding the melody in the format used when saving it to the phone memory  See <hex_note> and <hex_length> below

<pause>:

<pause>	Description
<b>“p”</b>	Short pause



<pause>	Description
"P"	Long pause

<prefix>:

<prefix>	Description
"#"	Half tone higher
"(b)"	Half tone lower
"+"	One octave higher
"++"	Two octaves higher

<note>:

<note>	Description
"c", "d", "e", "f", "g", "a", "h"	Short notes See <length_modifier> below
"C", "D", "E", "F", "G", "A", "H"	Long notes See <length_modifier> below

<length\_modifier>: The note length may be modified by using "."

Syntax	Description
"c"	Note length: 150 ms
"C"	Note length: 225 ms
"c."	Note length: 300 ms
"C."	Note length: 450 ms

<mlength>: Integer; indicates the maximum length of <melody\_string>. If the length of <melody\_string> exceeds <mlength>, only the first <mlength> characters are accepted.

<mnotes>: Integer; indicates the maximum number of notes in a melody.

<hex\_note>: String.

<hex_note>	Description	<prefix> and <note> equivalent
00	C_TONE_LOWER_OCTAVE	c
01	C_SHARP_TONE_LOWER_OCTAVE	#c
02	D_FLAT_TONE_LOWER_OCTAVE	(b)d
03	D_TONE_LOWER_OCTAVE	d
04	D_SHARP_TONE_LOWER_OCTAVE	#d
05	E_FLAT_TONE_LOWER_OCTAVE	(b)e
06	E_TONE_LOWER_OCTAVE	e
07	F_TONE_LOWER_OCTAVE	f
08	F_SHARP_TONE_LOWER_OCTAVE	#f
09	G_FLAT_TONE_LOWER_OCTAVE	(b)g

<hex_note>	Description	<prefix> and <note> equivalent
<b>0a</b>	E_TONE_LOWER_OCTAVE	g
<b>0b</b>	E_SHARP_TONE_LOWER_OCTAVE	#g
<b>0c</b>	A_FLAT_TONE_LOWER_OCTAVE	(b)a
<b>0d</b>	E_TONE_LOWER_OCTAVE	a
<b>0e</b>	E_SHARP_TONE_LOWER_OCTAVE	#a
<b>0f</b>	B_FLAT_TONE_LOWER_OCTAVE	(b)b
<b>10</b>	B_TONE_MIDDLE_OCTAVE	b
<b>11</b>	C_TONE_MIDDLE_OCTAVE	+c
<b>12</b>	C_SHARP_TONE_MIDDLE_OCTAVE	+#c
<b>13</b>	D_FLAT_TONE_MIDDLE_OCTAVE	+(b)d
<b>14</b>	D_TONE_MIDDLE_OCTAVE	+d
<b>15</b>	D_SHARP_TONE_MIDDLE_OCTAVE	+#d
<b>16</b>	E_FLAT_TONE_MIDDLE_OCTAVE	+(b)e
<b>17</b>	E_TONE_MIDDLE_OCTAVE	+e
<b>18</b>	F_TONE_MIDDLE_OCTAVE	+f
<b>19</b>	F_SHARP_TONE_MIDDLE_OCTAVE	+#f
<b>1a</b>	G_FLAT_TONE_MIDDLE_OCTAVE	+(b)g
<b>1b</b>	E_TONE_MIDDLE_OCTAVE	+g
<b>1c</b>	E_SHARP_TONE_MIDDLE_OCTAVE	+#g
<b>1d</b>	A_FLAT_TONE_MIDDLE_OCTAVE	+(b)a
<b>1e</b>	E_TONE_MIDDLE_OCTAVE	+a
<b>1f</b>	E_SHARP_TONE_MIDDLE_OCTAVE	+#a
<b>20</b>	B_FLAT_TONE_MIDDLE_OCTAVE	+(b)b
<b>21</b>	B_TONE_MIDDLE_OCTAVE	+b
<b>22</b>	C_TONE_UPPER_OCTAVE	++c
<b>23</b>	C_SHARP_TONE_UPPER_OCTAVE	++#c
<b>24</b>	D_FLAT_TONE_UPPER_OCTAVE	++(b)d
<b>25</b>	D_TONE_UPPER_OCTAVE	++d
<b>26</b>	D_SHARP_TONE_UPPER_OCTAVE	++#d
<b>27</b>	E_FLAT_TONE_UPPER_OCTAVE	++(b)e
<b>28</b>	E_TONE_UPPER_OCTAVE	++e
<b>29</b>	F_TONE_UPPER_OCTAVE	++f
<b>2a</b>	F_SHARP_TONE_UPPER_OCTAVE	++#f
<b>2b</b>	G_FLAT_TONE_UPPER_OCTAVE	++(b)g
<b>2c</b>	E_TONE_UPPER_OCTAVE	++g
<b>2d</b>	E_SHARP_TONE_UPPER_OCTAVE	++#g
<b>2e</b>	A_FLAT_TONE_UPPER_OCTAVE	++(b)a
<b>2f</b>	E_TONE_UPPER_OCTAVE	++a

<hex_note>	Description	<prefix> and <note> equivalent
<b>30</b>	E_SHARP_TONE_UPPER_OCTAVE	++#a
<b>31</b>	B_FLAT_TONE_UPPER_OCTAVE	++(b)b
<b>32</b>	E_TONE_UPPER_OCTAVE	++b
<b>33</b>	PAUSE_TONE	p
<b>34</b>	END_OF_OWN_MELODY_NOTE	
<b>35</b>	LAST_DISPLAY_NOTE	

<hex\_length>: Modifies the tone length.

<hex_length>	Description
<b>0</b>	Note length: 150 ms
<b>1</b>	Note length: 225 ms
<b>2</b>	Note length: 300 ms
<b>3</b>	Note length: 450 ms

The note byte in <melody\_string> is formed by <hex\_note> (6 bits) and <hex\_length> (2 bits).

Example: An A\_TONE\_UPPER\_OCTAVE note with the duration 300 ms is formed “2” (10 in binary representation) and “2f” (101111 in binary representation), giving the <hex\_note> byte “af” (10101111 in binary representation).

## AT\*ETXT **Text Command**

**Description:** Sets and activates the greeting text in the phone. The greeting is shown in the phone display when the phone is turned on. The command can also deactivate the greeting.

**Note:** The optional <text> parameter is only to be used when activating the custom greeting (<mode>=1). If the <mode> parameter is set to 1, but no text is provided, the greeting text previously stored in the phone shall be used.

**Set command:** **AT\*ETXT=<mode>[,<melody>[,<text>]]**

**Read command:** **AT\*ETXT?** Displays the current <mode> and <text> settings.

**Test command:** **AT\*ETXT=?** Shows if the command is supported.

**Test command response:** \*ETXT: (list of supported <mode>s),(list of supported <melody>s),<text>.

**Parameters:**

<mode>:

<mode>	Description
<b>0</b>	No greeting  <text> shall not be sent

<mode>	Description
<b>1</b>	Custom text, given in <text>
<b>2</b>	Standard ('SONY ERICSSON') start-up message  <text> shall not be sent  <b>Default setting</b>
<b>3</b>	Pre-defined start-up show
<b>4</b>	Custom start-up show

<melody>:

<melody>	Description
<b>0</b>	Melody off  <b>Default setting</b>
<b>1</b>	Melody on

<text>:

Text to be displayed; may not contain **<CR>**.

<lttext>:

Integer; maximum number of characters in <text>.

## **AT\*EAPP**

### **Application Function**

**Description:**

Requests the MT to perform an application function specified by <app> and <subfunc>. The <subfunc> parameter specifies which function within the specified application to call.

**Note:** There is no guarantee that the application will execute. The command will return **OK** if the command, including sub-parameters, is supported. There is no correlation between the **OK** response and the time the application function is performed by the MT.

**Set command:**

**AT\*EAPP=<app>[,<subfunc>[,<text1>[,<text2>]]]**

**Test command:**

**AT\*EAPP=?** Shows if the command is supported.

**Test command response:**

\*EAPP: <app>,(list of supported <subfunc>s)

\*EAPP: <app>,(list of supported <subfunc>s)

...

**Parameters:**

<app>:

<app>	Description
<b>0</b>	Message application
<b>1</b>	Phonebook application
<b>2</b>	E-mail application
<b>3</b>	WAP application
<b>4</b>	Calendar application
<b>7</b>	Notes application

<app>	Description
<b>8</b>	Image browser application

<subfunc>:

Application specific information, see tables below.

<subfunc>, <app=0>	Description
<b>0</b>	Send new message. Preentered message text can be provided in <text1>  <b>Default setting</b>
<b>1</b>	Inbox
<b>2</b>	Unsent
<b>3</b>	Add new template. Preentered message text can be provided in <text1>
<b>4</b>	Sent items
<b>5</b>	Send new message to specific phonebook entry  Pre-entered message text can be provided in <text1>  The name of the phonebook entry to send message to shall be provided in <text2>
<b>6</b>	Send new message and include formatting characters and phonebook entry for e-mail  <b>Note:</b> It is up to the MT to insert the formatting characters and the phonebook entry
<b>7</b>	Send new message and include formatting characters for WWW  <b>Note:</b> It is up to the MT to insert the formatting characters and the phonebook entry

<subfunc>, <app=1>	Description
<b>0</b>	Add new number. Pre-entered number can be provided in <text1>  <b>Default setting</b>
<b>1</b>	Find and Call. Pre-entered name can be provided in <text1>  <b>Note:</b> If a name is provided, the search is started without user interaction
<b>2</b>	Find and Edit. Pre-entered name can be provided in <text1>  <b>Note:</b> If a name is provided, the search is started without user interaction
<b>3</b>	Add new voice label

<subfunc>, <app=1>	Description
<b>4</b>	Add new group  Pre-entered name can be provided in <text1>
<b>5</b>	Add new e-mail address  Pre-entered address can be provided in <text1>
<subfunc>, <app=2>	Description
<b>0</b>	Send new message  Pre-entered message text can be provided in <text1> <b>Default setting</b>
<b>1</b>	Inbox (read new mail).  <text1>='Y' => check for new mail  <text1>='N' => do not check for new mail
<b>2</b>	Outbox
<b>3</b>	Draft
<b>4</b>	Add attachment
<subfunc>, <app=3>	Description
<b>0</b>	Enter address  Pre-entered URL can be provided in <text1>  <b>Default setting</b>
<b>1</b>	Go to address  Pre-entered URL <b>must be</b> provided in <text1>  The connection is initiated without user interaction
<b>2</b>	Add new bookmark
<b>3</b>	Edit homepage
<b>4</b>	Go to homepage
<subfunc>, <app=4>	Description
<b>0</b>	Add new appointment  <b>Default setting</b>
<b>1</b>	Add new ToDo
<b>2</b>	ToDo view
<b>3</b>	Today view
<b>4</b>	Week view
<b>5</b>	Month view

<subfunc>, <app=7>	Description
<b>0</b>	Create new note  Pre-entered message text can be provided in <text1>  <b>Default setting</b>
<b>1</b>	Display list of notes  If only notes of a certain class should be shown, its name can be provided in <text1>
<b>2</b>	Display a certain note.  The index of the note shall be provided in <text1>
<b>3</b>	Delete a certain note  The index of the note shall be provided in <text1>
<subfunc>, <app=8>	Description
<b>0</b>	Display an image in fullscreen mode  This is done by choosing a directory that contains only one picture  The directory is specified in <text1>
<b>1</b>	Display thumbnail images  The command shows thumbnail images of all pictures in the directory specified by <text1>
<b>2</b>	Delete one or several image(s)  The image name is specified in <text1>
<b>255</b>	Close Image browser

Example:

```
AT*EAPP=?
*EAPP: 0, (0-7)
*EAPP: 1, (0-5)
*EAPP: 2, (0-4)
*EAPP: 3, (0-4)
*EAPP: 4, (0-5)
*EAPP: 7, (0-3)
*EAPP: 8, (0-2, 255)
OK
```

## AT\*EKSE

### Keystroke Send

**Description:**

Sends a keystroke identifier to the MT. The MT will make a context-sensitive interpretation of the keystroke, based on the state of the MMI.

**Set command:**

**AT\*EKSE=<key>[,<time>]**

**Test command:**

**AT\*EKSE=?** Shows if the command is supported.

**Test command response:**

\*EKSE: (list of supported <key>s),(list of supported <time>s)

**Parameters:**

<key>:

<key>	Description
<b>0-65535</b>	Keystroke identifier

<time>:

Reports how long the key is pressed.

<time>	Description
<b>0-255</b>	0-25.5 seconds

**AT\*EIMR      Input Method Change Report**

**Description:** Set command enables unsolicited result code **\*EIMV** which indicates that the input method has been changed.

**Set command:** **AT\*EIMR=<onoff>**

**Read command:** **AT\*EIMR?** Displays the current <onoff> setting.

**Test command:** **AT\*EIMR=?** Shows if the command is supported.

**Test command response:** \*EIMR: (list of supported <onoff>s)

**Parameter:**

<onoff>:

<onoff>	Description
<b>0</b>	Unsolicited result code *EIMV is disabled
<b>1</b>	Unsolicited result code *EIMV is enabled

**AT\*ECAP      Camera Button Pressed**

**Description:** Action command notifies the MS that a button on the camera has been pushed.

**Action command:** **AT\*ECAP=<button>,<time>,<state>**

**Test command:** **AT\*ECAP=?** Shows if the command is supported.

**Test command response:** \*ECAP: (list of supported <button>s), (list of supported <state>s)

**Parameters:**

<button>:

<button>	Description
<b>1</b>	Button 1 is pressed

<time>:

<time>	Description
<b>0-255</b>	The length of the camera button key press, in units of 100 ms



<state>:

<state>	Description
0	Stand-by
1	Active
2	View picture

## Unsolicited result codes

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### **+CKEV**      **Keypad Event**

**Description:** Keypad event reporting is enabled by the **AT+CMER** command and indicates key press/release.

**Unsolicited result code:** **+CKEV:** <keys>,<press>

**Parameters:**

<keys>: See **AT+CKPD**.

<press>:

<press>	Description
0	Key released
1	Key pressed

### **+CIEV**      **Indicator Event**

**Description:** Indicates changes in indicator levels. Enabled with **AT+CMER**.

**Unsolicited result code:** **+CKEV:** <ind>,<value>

**Parameters:**

<ind>: Indicates the indicator order number (as specified for **AT+CIND**)

<ind>	Description
1	Battery charge level indicator
2	Signal quality indicator
3	Battery warning indicator
4	Charger connected indicator
5	Service availability indicator
6	Sounder activity indicator
7	Message received indicator
8	Call-in-progress indicator
9	Transmit activated by voice activity indicator
10	Roaming indicator
11	Short message memory storage indicator in the SMS